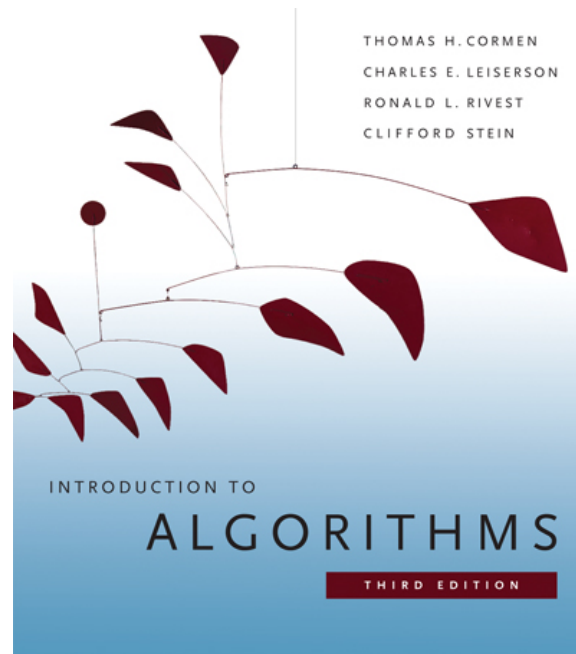


# 6.006- *Introduction to Algorithms*



## *Lecture 10*

**Prof. Constantinos Daskalakis**

**CLRS 8.1-8.4**

# Menu

- Show that  $\Theta(n \lg n)$  is the best possible running time for a sorting algorithm.
- Design an algorithm that sorts in  $\Theta(n)$  time.
- Hint: maybe the models are different ?

# Comparison sort

All the sorting algorithms we have seen so far are *comparison sorts*: only use comparisons to determine the relative order of elements.

- *E.g.*, merge sort, heapsort.

The best running time that we've seen for comparison sorting is  $O(n \lg n)$ .

*Is  $O(n \lg n)$  the best we can do?*

*Decision trees* can help us answer this question.

# Decision-tree

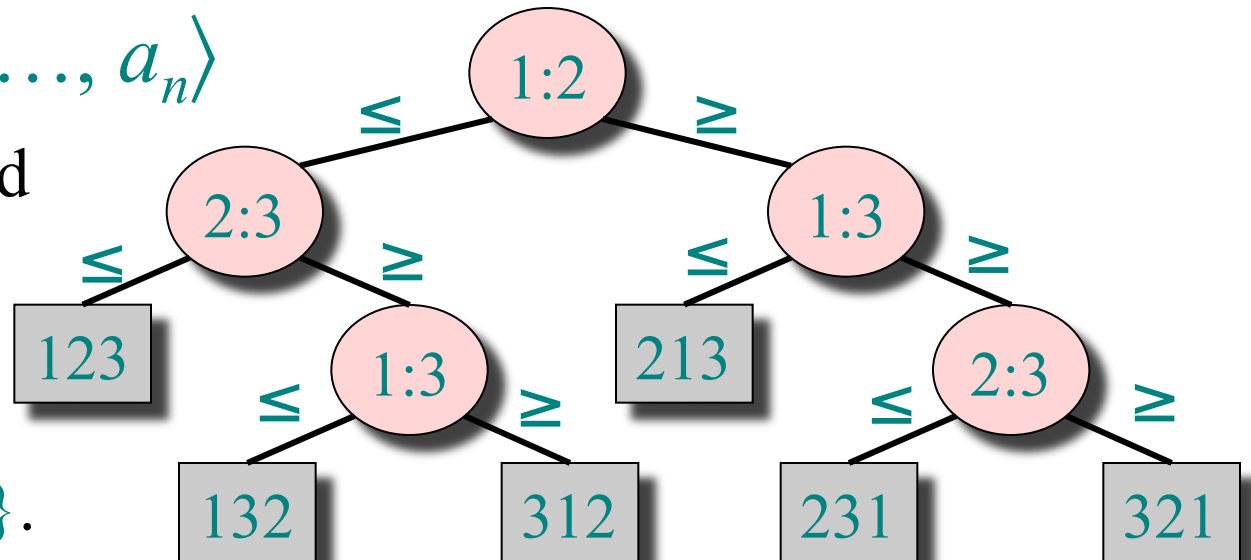
A recipe for sorting  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$

- Nodes are suggested comparisons:

$i:j$  means compare  $a_i$  to  $a_j$  for  $i, j \in \{1, 2, \dots, n\}$ .

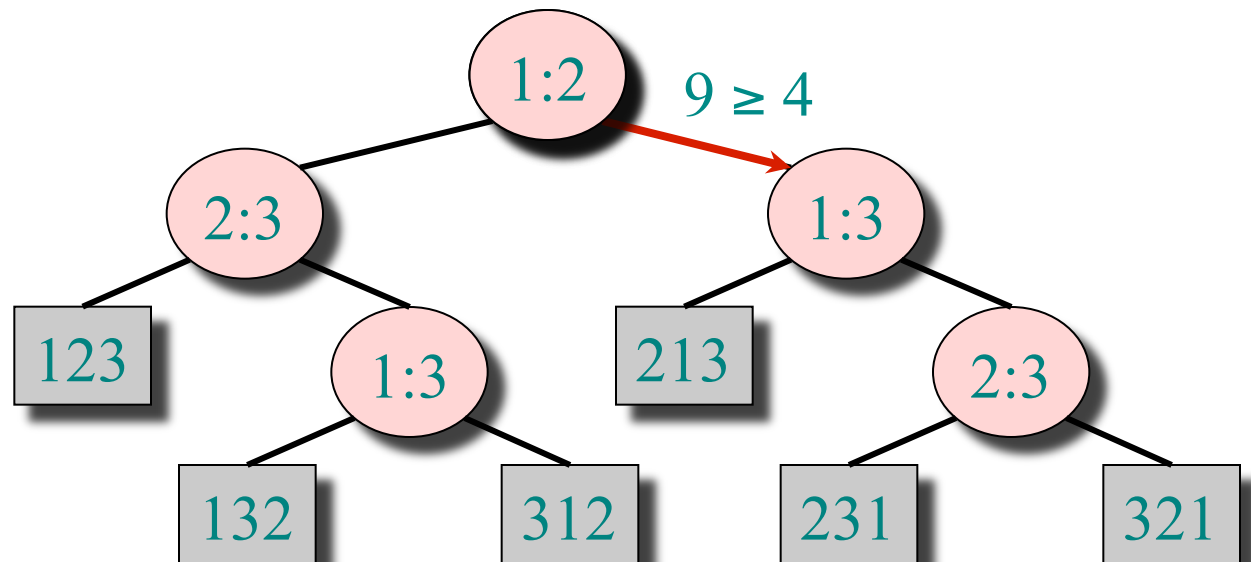
- Branching direction depends on outcome of comparisons.

- Leaves are labeled with permutations corresponding to the outcome of the sorting.



# Decision-tree example

Sort  $\langle a_1, a_2, a_3 \rangle$   
 $= \langle 9, 4, 6 \rangle$ :

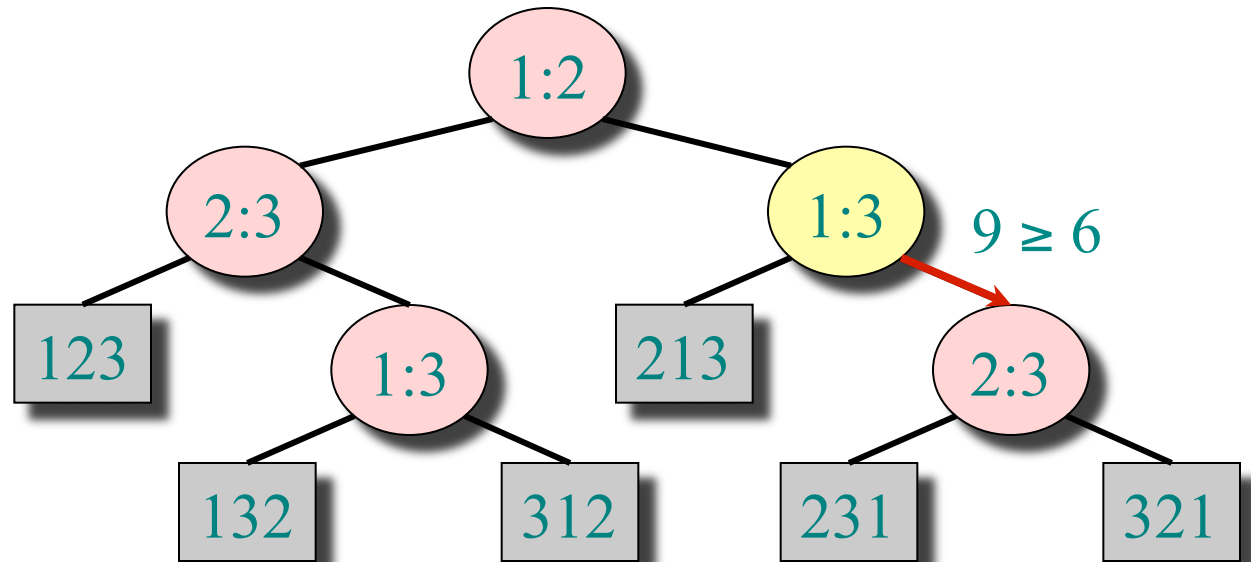


Each internal node is labeled  $i:j$  for  $i, j \in \{1, 2, \dots, n\}$ .

- The left subtree shows subsequent comparisons if  $a_i \leq a_j$ .
- The right subtree shows subsequent comparisons if  $a_i \geq a_j$ .

# Decision-tree example

Sort  $\langle a_1, a_2, a_3 \rangle$   
 $= \langle 9, 4, 6 \rangle$ :

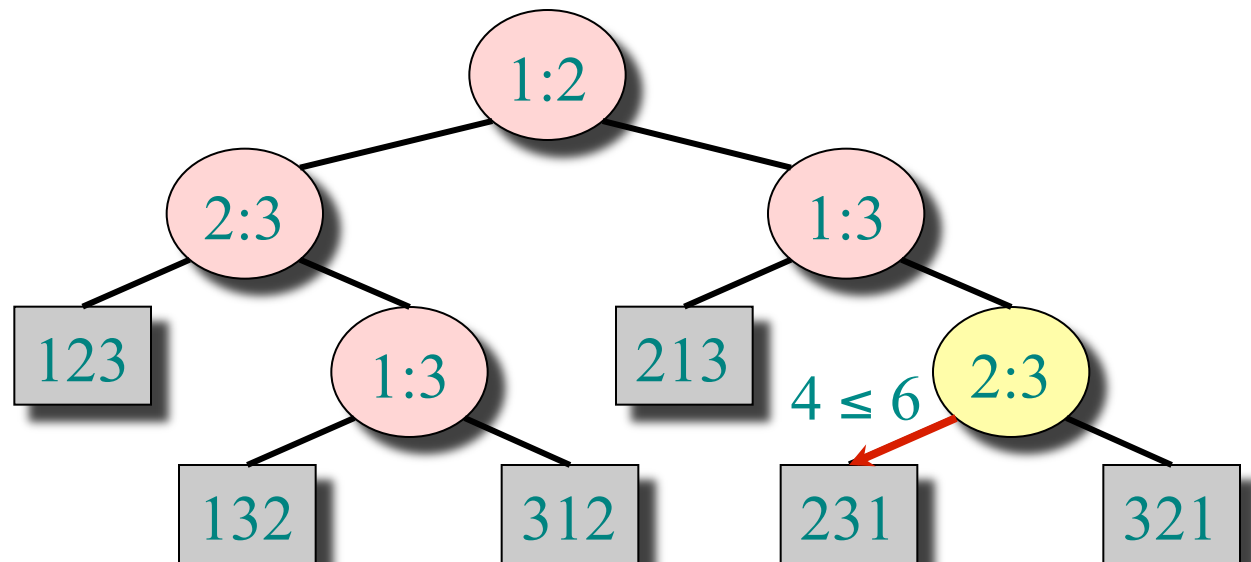


Each internal node is labeled  $i:j$  for  $i, j \in \{1, 2, \dots, n\}$ .

- The left subtree shows subsequent comparisons if  $a_i \leq a_j$ .
- The right subtree shows subsequent comparisons if  $a_i \geq a_j$ .

# Decision-tree example

Sort  $\langle a_1, a_2, a_3 \rangle$   
 $= \langle 9, 4, 6 \rangle$ :

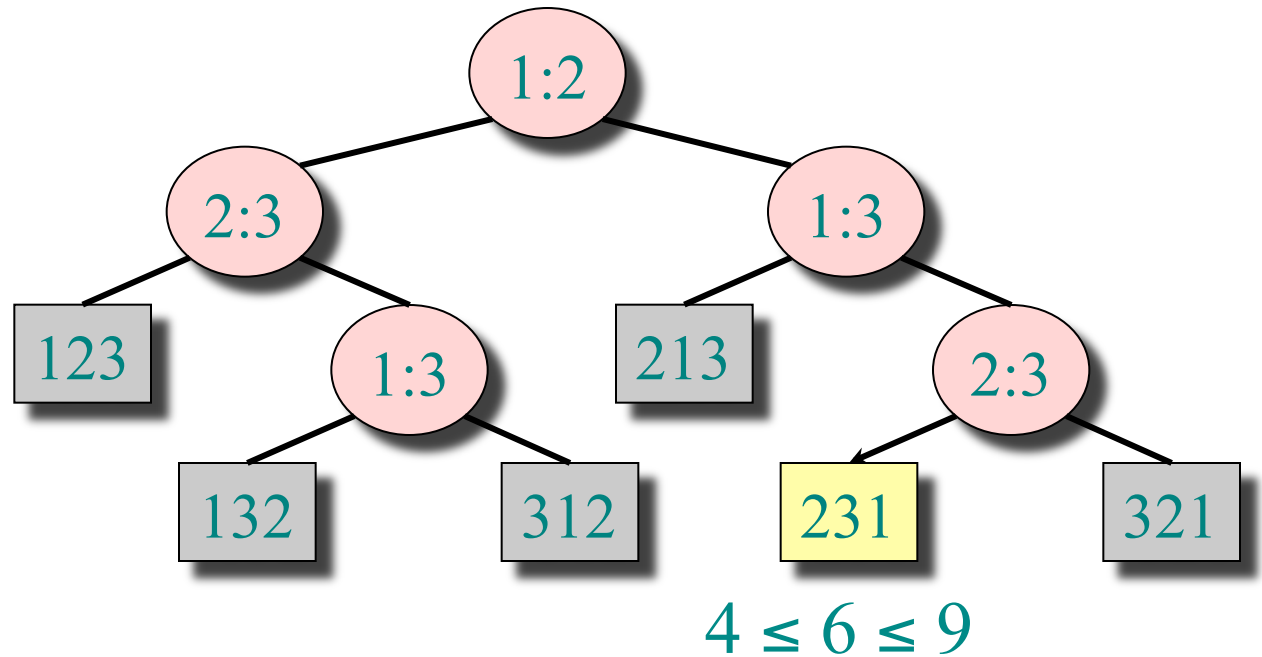


Each internal node is labeled  $i:j$  for  $i, j \in \{1, 2, \dots, n\}$ .

- The left subtree shows subsequent comparisons if  $a_i \leq a_j$ .
- The right subtree shows subsequent comparisons if  $a_i \geq a_j$ .

# Decision-tree example

Sort  $\langle a_1, a_2, a_3 \rangle$   
 $= \langle 9, 4, 6 \rangle$ :



Each leaf contains a permutation  $\langle \pi(1), \pi(2), \dots, \pi(n) \rangle$  to indicate that the ordering  $a_{\pi(1)} \leq a_{\pi(2)} \leq \dots \leq a_{\pi(n)}$  has been established.



# Decision-tree model

*A decision tree can model the execution of any comparison sort:*

- One tree for each input size  $n$ .
- A path from the root to the leaves of the tree represents a trace of comparisons that the algorithm may perform.
- The running time of the algorithm = the length of the path taken.
- Worst-case running time = height of tree.

# Lower bound for decision-tree sorting

**Theorem.** Any decision tree that can sort  $n$  elements must have height  $\Omega(n \lg n)$ .

*Proof. (Hint: how many leaves are there?)*

- The tree must contain  $\geq n!$  leaves, since there are  $n!$  possible permutations
- A height- $h$  binary tree has  $\leq 2^h$  leaves

• Thus

$$2^h \geq n!$$

$$h \geq \lg(n!)$$

$$\geq \lg((n/e)^n)$$

$$= n \lg n - n \lg e$$

$$= \Omega(n \lg n).$$

( $\lg$  is mono. increasing)

(Stirling's formula)

# Sorting in linear time

**Counting sort:** No comparisons between elements.

- **Input:**  $A[1 \dots n]$ , where  $A[j] \in \{1, 2, \dots, k\}$ .
- **Output:**  $B[1 \dots n]$ , a sorted permutation of  $A$
- **Auxiliary storage:**  $C[1 \dots k]$ .

# Counting sort

**for**  $i \leftarrow 1$  **to**  $k$

**do**  $C[i] \leftarrow 0$

**for**  $j \leftarrow 1$  **to**  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$

} store in  $C$  the frequencies of the different keys in  $A$   
i.e.  $C[i] = |\{\text{key} = i\}|$

**for**  $i \leftarrow 2$  **to**  $k$

**do**  $C[i] \leftarrow C[i] + C[i-1]$

} now  $C$  contains the cumulative frequencies of different keys in  $A$ , i.e.  $C[i] = |\{\text{key} \leq i\}|$

**for**  $j \leftarrow n$  **downto**  $1$

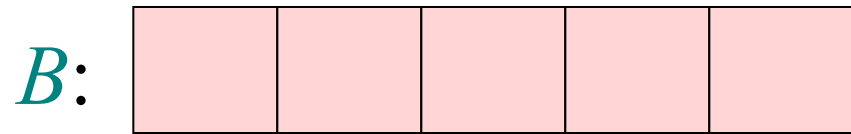
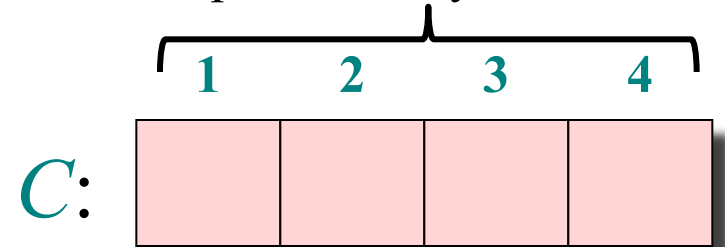
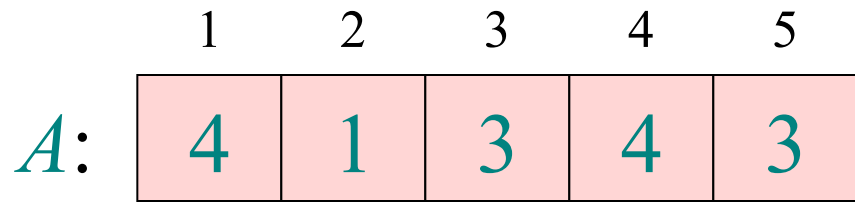
**do**  $B[C[A[j]]] \leftarrow A[j]$

$C[A[j]] \leftarrow C[A[j]] - 1$

} using cumulative frequencies build sorted permutation

# Counting-sort example

one index for each  
possible key stored in A



# Loop 1: initialization

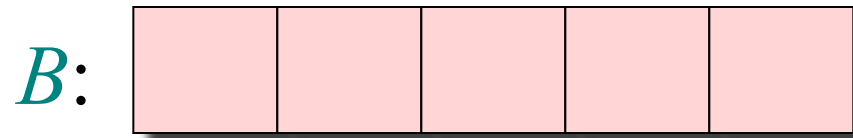
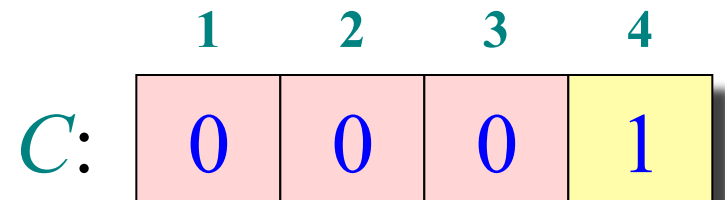
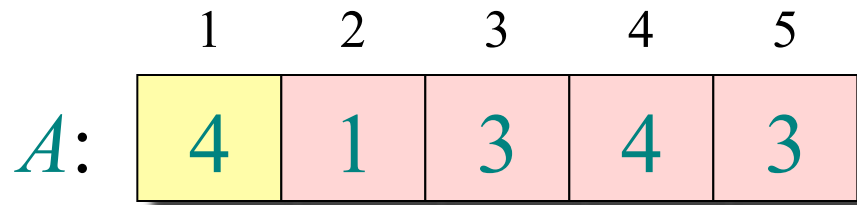
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	0	0	0

<i>B</i> :					
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```
for  $i \leftarrow 1$  to  $k$   
  do  $C[i] \leftarrow 0$ 
```

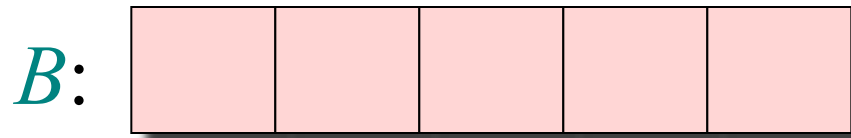
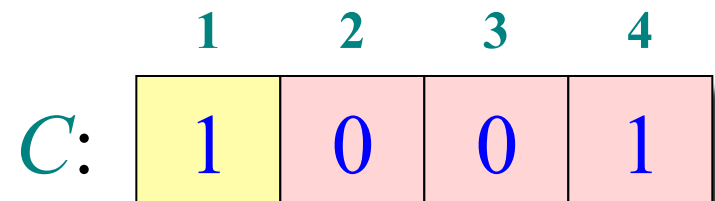
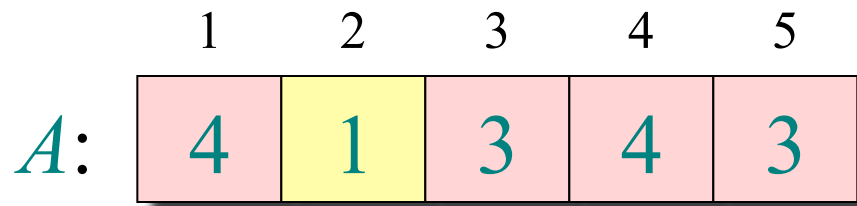
# Loop 2: count frequencies



**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$   $\triangleright C[i] = |\{\text{key} = i\}|$

# Loop 2: count frequencies

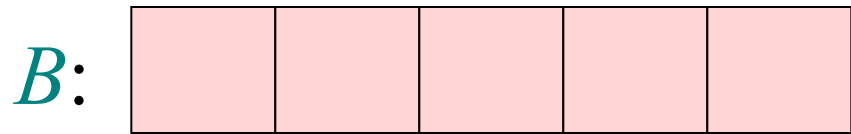
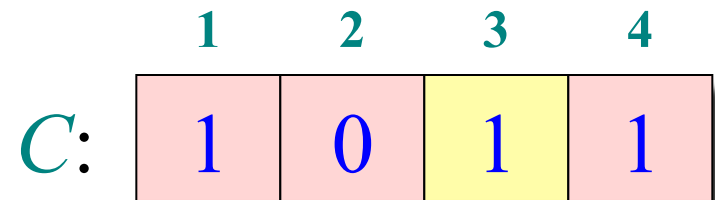
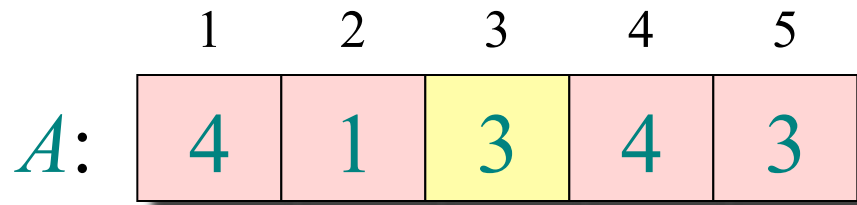


**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$     $\triangleright C[i] = |\{\text{key} = i\}|$



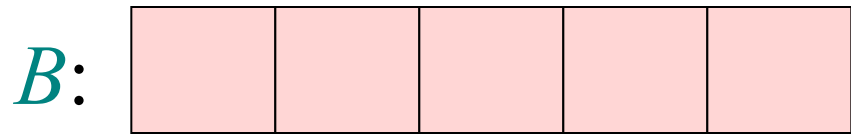
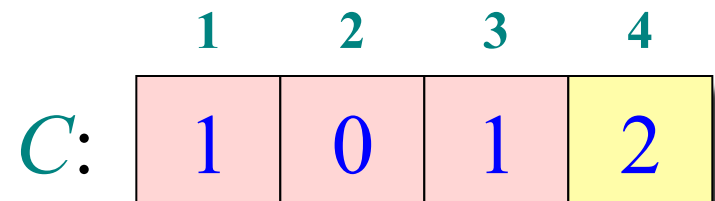
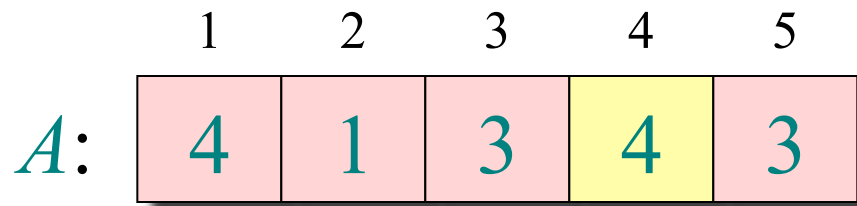
# Loop 2: count frequencies



**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$   $\triangleright C[i] = |\{\text{key} = i\}|$

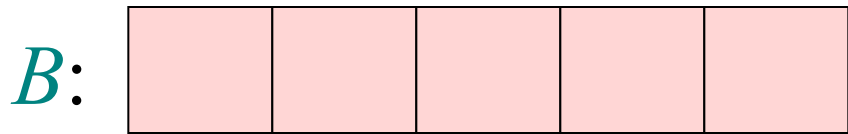
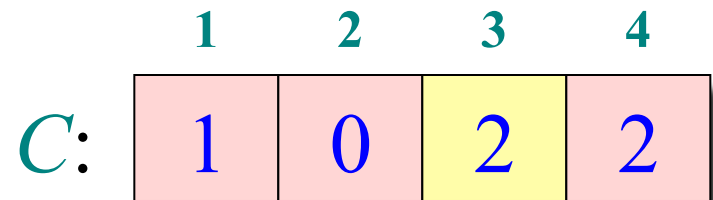
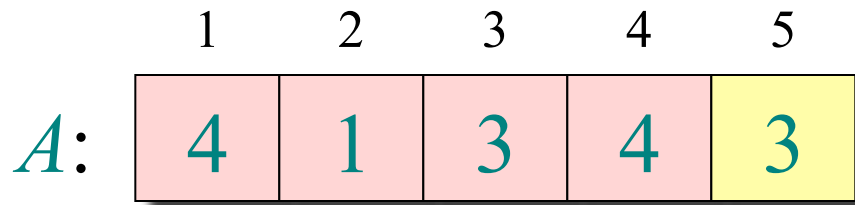
# Loop 2: count frequencies



**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$   $\triangleright C[i] = |\{\text{key} = i\}|$

# Loop 2: count frequencies



**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$   $\triangleright C[i] = |\{\text{key} = i\}|$

# Loop 2: count frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
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**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$      $\triangleright C[i] = |\{\text{key} = i\}|$

# [A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
------------	--	--	--	--	--

*Walk through frequency array and place the appropriate number of each key in output array...*

# A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1				
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	1	2	3	4	5
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	1	2	3	4
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<i>B</i> :	1	3	3		
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# A parenthesis: a quick finish

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :	1	3	3	4	4
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B is sorted!

but it is not “stably sorted”...]

# Loop 2: count frequencies

*A*:

1	2	3	4	5
4	1	3	4	3

*C*:

1	2	3	4
1	0	2	2

*B*:

--	--	--	--	--

**for**  $j \leftarrow 1$  to  $n$

**do**  $C[A[j]] \leftarrow C[A[j]] + 1$   $\triangleright C[i] = |\{\text{key} = i\}|$

# Loop 3: cumulative frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
------------	--	--	--	--	--

<i>C'</i> :	1	1	2	2
-------------	---	---	---	---

**for**  $i \leftarrow 2$  **to**  $k$

**do**  $C[i] \leftarrow C[i] + C[i-1]$

$\triangleright C[i] = |\{\text{key} \leq i\}|$

# Loop 3: cumulative frequencies

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	0	2	2

<i>B</i> :					
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<i>C'</i> :	1	1	3	2
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**for**  $i \leftarrow 2$  **to**  $k$

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	1	2	3	4	5
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<i>B</i> :					
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<i>C'</i> :	1	1	3	5
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**for**  $i \leftarrow 2$  **to**  $k$

**do**  $C[i] \leftarrow C[i] + C[i-1]$

$\triangleright C[i] = |\{\text{key} \leq i\}|$

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	3	5

<i>B</i> :					
------------	--	--	--	--	--

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

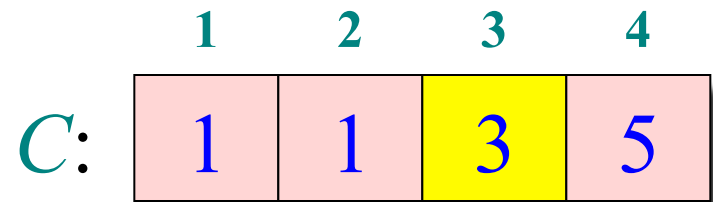
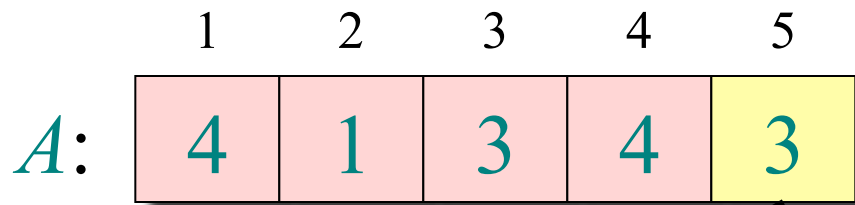
	1	2	3	4
<i>C</i> :	1	1	3	5

<i>B</i> :					
------------	--	--	--	--	--

*There are exactly 3 elements  $\leq A[5]$ ;  
so where should I place  $A[5]$ ?*

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

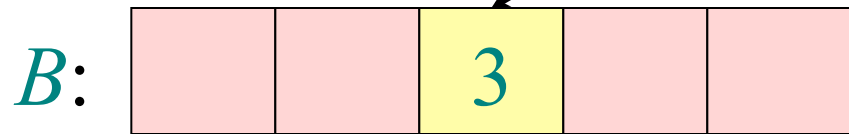
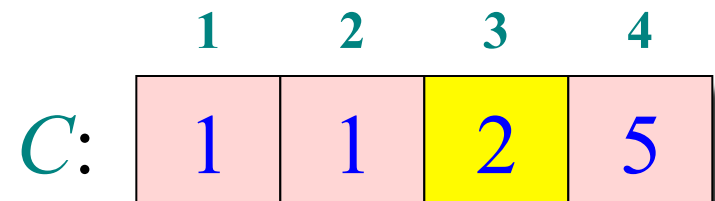
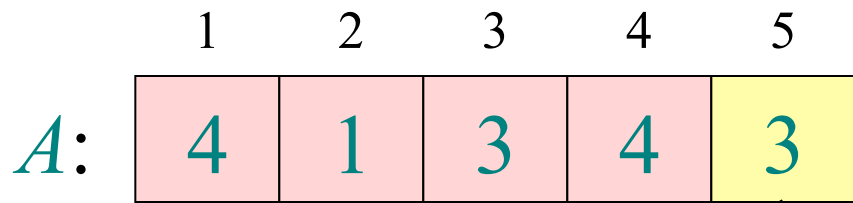


*Used-up one 3; update counter.*

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```



# Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	5

<i>B</i> :			3		
------------	--	--	---	--	--

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

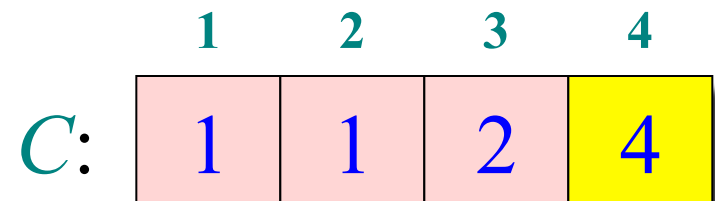
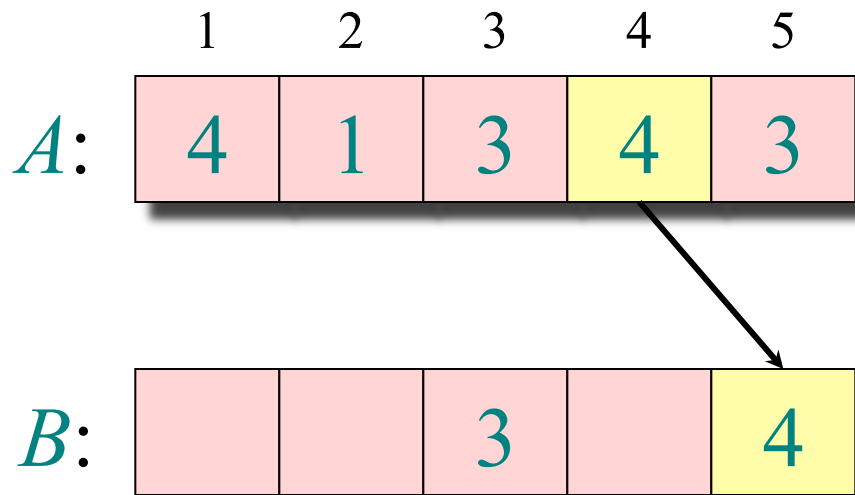
	1	2	3	4
<i>C</i> :	1	1	2	5

<i>B</i> :			3		
------------	--	--	---	--	--

*There are exactly 5 elements  $\leq A[4]$ ,  
so where should I place  $A[4]$ ?*

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	4

<i>B</i> :			3		4
------------	--	--	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

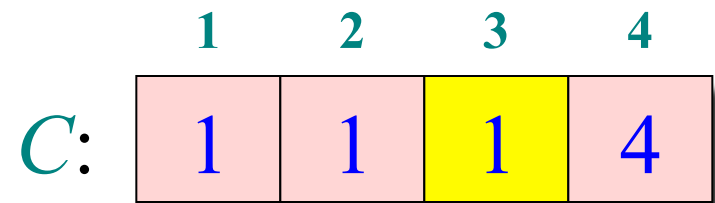
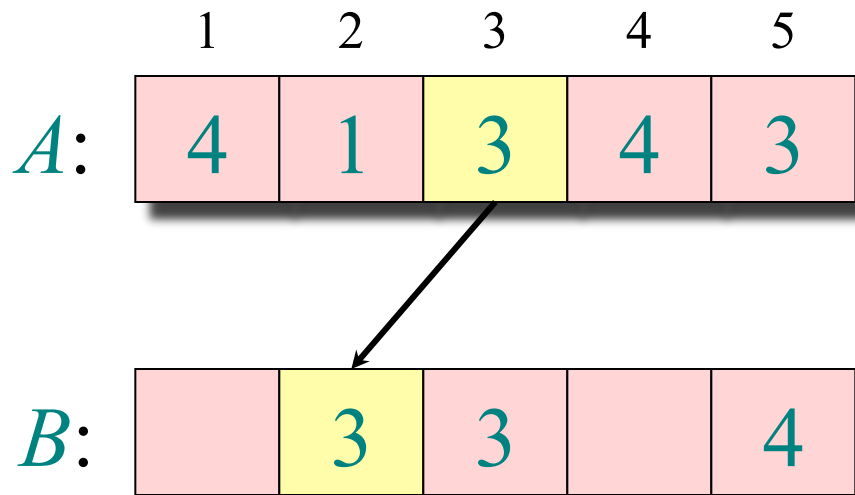
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	2	4

<i>B</i> :			3		4
------------	--	--	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
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# Loop 4: permute elements of A



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for  $j \leftarrow n$  downto 1  
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# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	1	1	1	4

<i>B</i> :		3	3		4
------------	--	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```



# Loop 4: permute elements of A

*A*:

1	2	3	4	5
4	1	3	4	3

*C*:

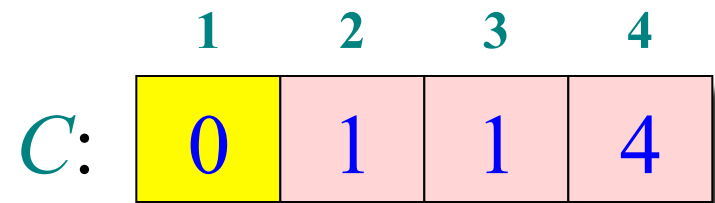
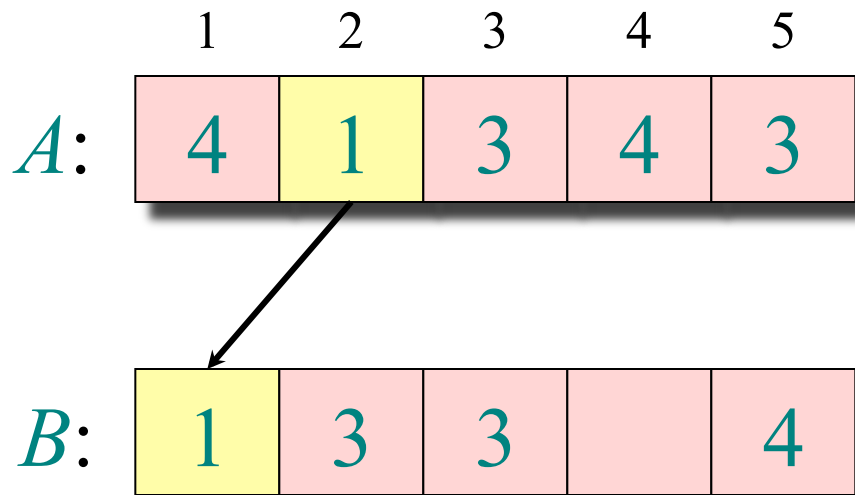
1	2	3	4
1	1	1	4

*B*:

	3	3		4
--	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
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# Loop 4: permute elements of A



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for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	1	1	4

<i>B</i> :	1	3	3		4
------------	---	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A

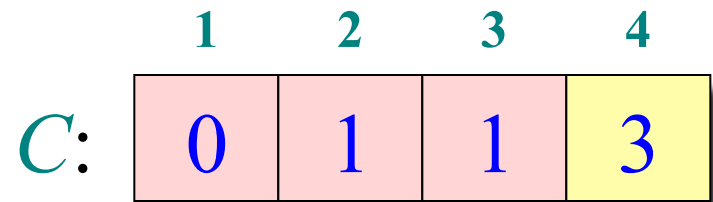
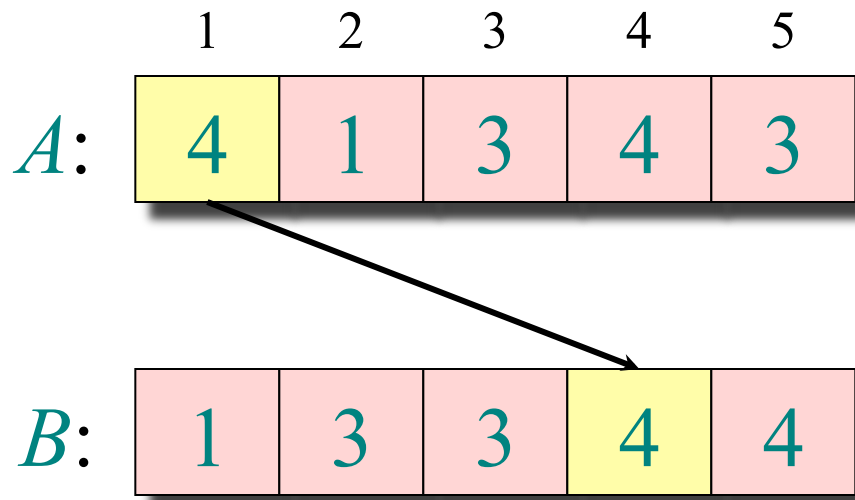
	1	2	3	4	5
<i>A</i> :	4	1	3	4	3

	1	2	3	4
<i>C</i> :	0	1	1	4

<i>B</i> :	1	3	3		4
------------	---	---	---	--	---

```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Loop 4: permute elements of A



```
for  $j \leftarrow n$  downto 1  
  do  $B[C[A[j]]] \leftarrow A[j]$   
      $C[A[j]] \leftarrow C[A[j]] - 1$ 
```

# Analysis

$\Theta(k)$	<b>for</b> $i \leftarrow 1$ <b>to</b> $k$
	<b>do</b> $C[i] \leftarrow 0$
$\Theta(n)$	<b>for</b> $j \leftarrow 1$ <b>to</b> $n$
	<b>do</b> $C[A[j]] \leftarrow C[A[j]] + 1$
$\Theta(k)$	<b>for</b> $i \leftarrow 2$ <b>to</b> $k$
	<b>do</b> $C[i] \leftarrow C[i] + C[i-1]$
$\Theta(n)$	<b>for</b> $j \leftarrow n$ <b>downto</b> $1$
	<b>do</b> $B[C[A[j]]] \leftarrow A[j]$
	$C[A[j]] \leftarrow C[A[j]] - 1$
<hr/>	
$\Theta(n + k)$	

# Running time

If  $k = O(n)$ , then counting sort takes  $\Theta(n)$  time.

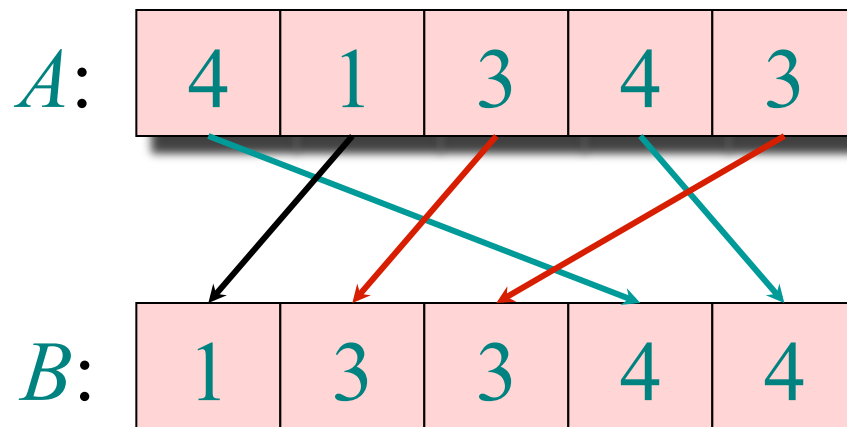
- But, sorting takes  $\Omega(n \lg n)$  time!
- Where's the fallacy?

## Answer:

- *Comparison sorting* takes  $\Omega(n \lg n)$  time.
- Counting sort is not a *comparison sort*.
- In fact, not a single comparison between elements occurs!


# Stable sorting

Counting sort is a *stable* sort: it preserves the input order among equal elements.

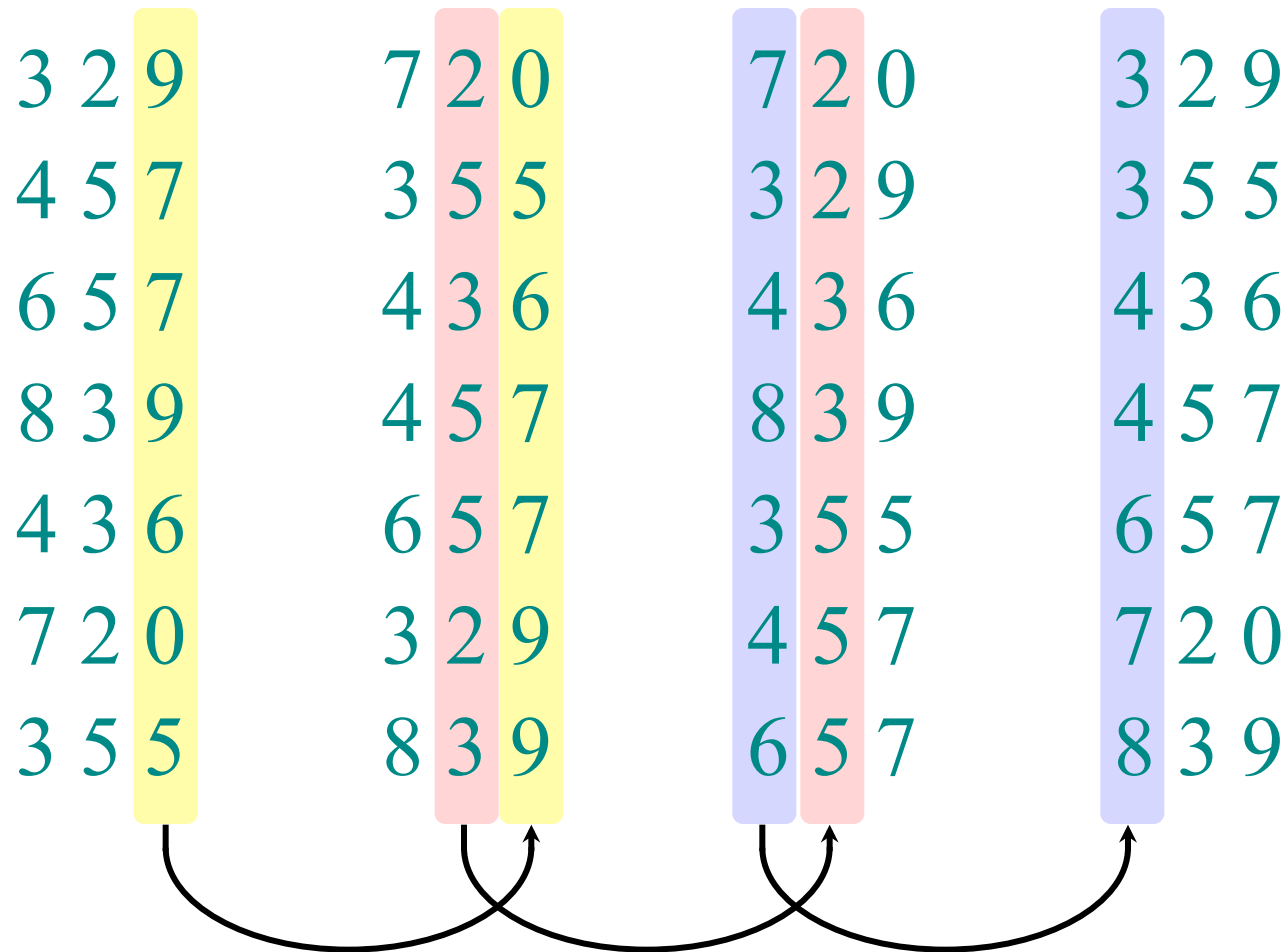




# Radix sort

- *Origin*: Herman Hollerith's card-sorting machine for the 1890 U.S. Census. (See Appendix ) .)
- Digit-by-digit sort.
- Hollerith's original (bad) idea: sort on most-significant digit first.
- Good idea: Sort on *least-significant digit first* with auxiliary *stable* sort.

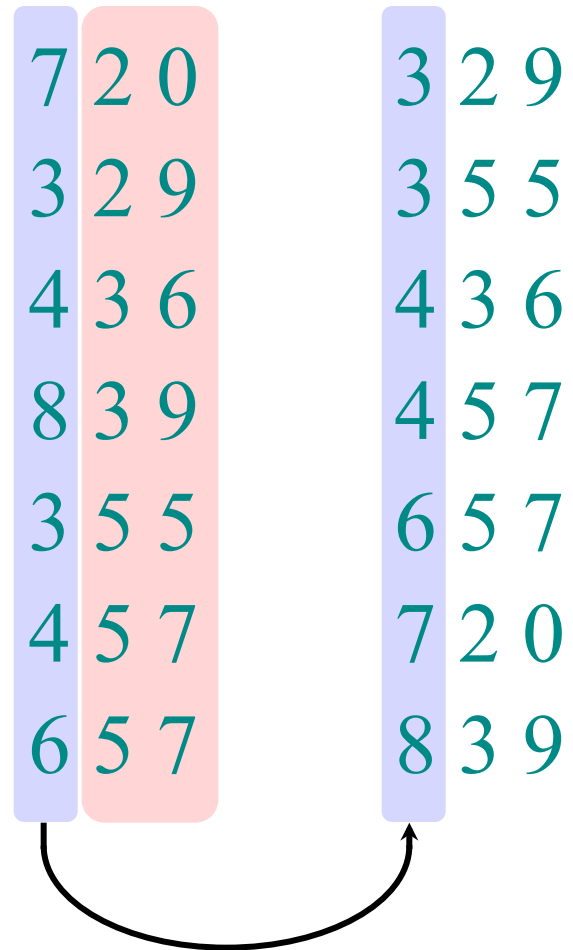
# Operation of radix sort



# Correctness of radix sort

*Induction on digit position*

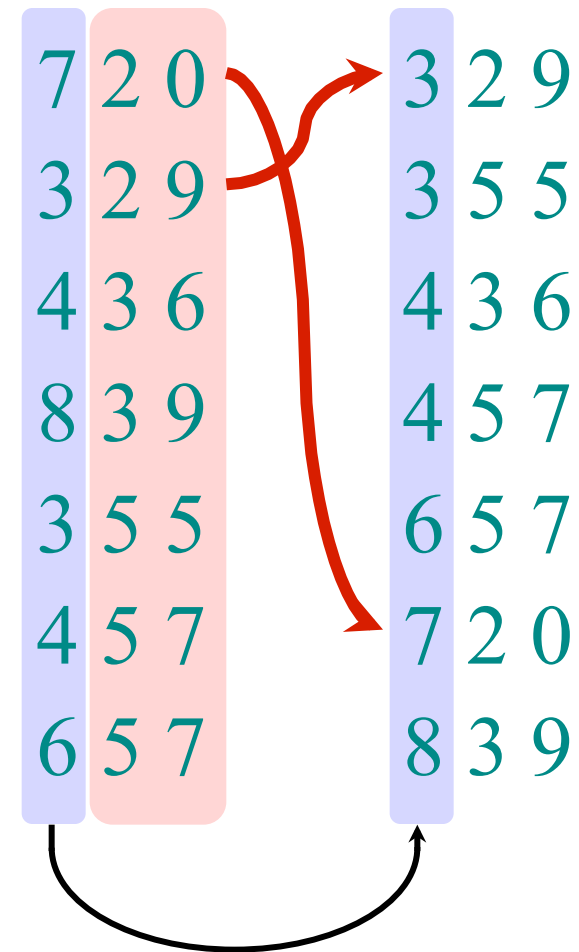
- Assume that the numbers are sorted by their low-order  $t - 1$  digits.
- Sort on digit  $t$



# Correctness of radix sort

*Induction on digit position*

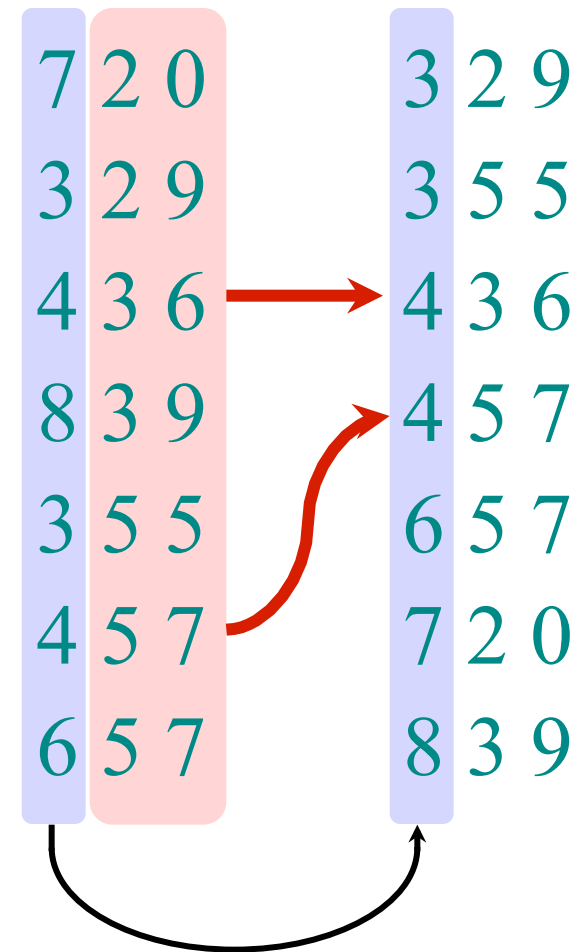
- Assume that the numbers are sorted by their low-order  $t - 1$  digits.
- Sort on digit  $t$ 
  - Two numbers that differ in digit  $t$  are correctly sorted.



# Correctness of radix sort

*Induction on digit position*

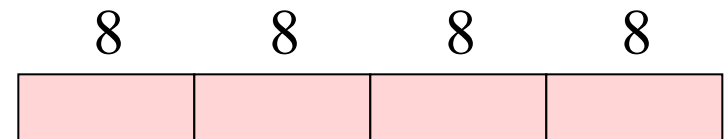
- Assume that the numbers are sorted by their low-order  $t - 1$  digits.
- Sort on digit  $t$ 
  - Two numbers that differ in digit  $t$  are correctly sorted.
  - Two numbers equal in digit  $t$  are put in the same order as the input  $\Rightarrow$  correct order.



# Runtime Analysis of radix sort

- Assume counting sort is the auxiliary stable sort.
- Sort  $n$  computer words of  $b$  bits each.
- Each word can be viewed as having  $b/r$  base- $2^r$  digits.

**Example:** 32-bit word



- If each  $b$ -bit word is broken into  $r$ -bit pieces, each pass of counting sort takes  $\Theta(n + 2^r)$  time.
- Setting  $r = \log n$  gives  $\Theta(n)$  time per pass, or  $\Theta(n b / \log n)$  total